PHYS127AL Lecture 6

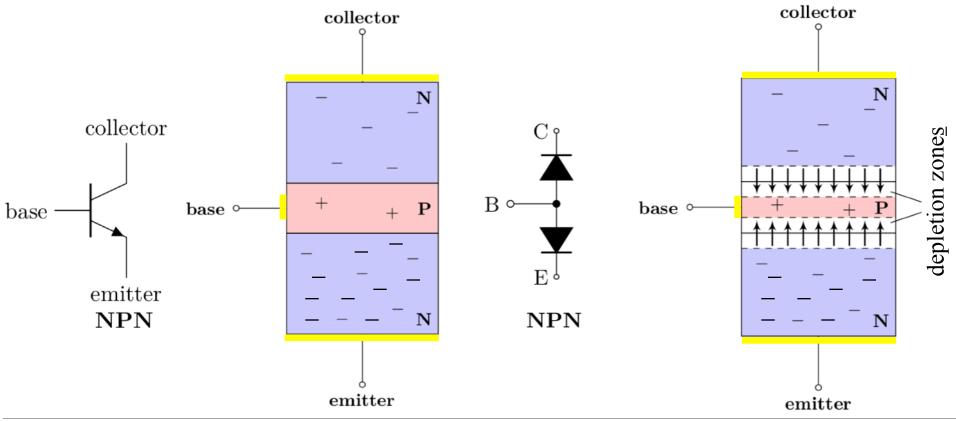
David Stuart, UC Santa Barbara Transistors and amplifiers



Transistors

A transistor operates by amplifying <u>current</u>. It is *active*, meaning more power out than in. Previous components were *passive*.

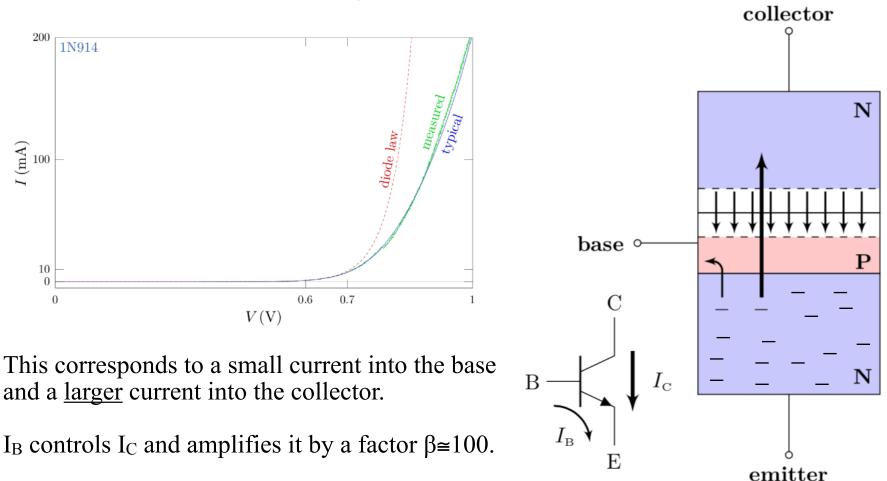
Made by sandwiching a thin, lightly-doped p-type layer between n-type regions.



Transistors

If we have a voltage across the base-emitter junction > 0.6 V it becomes forward biased.

Negative charge carries move from the emitter to the base, but they can also move across the field region to the collector.



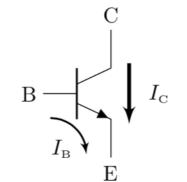
Transistor rules of operation

- 1). $V_{BE} = 0.6 \text{ V}$ or the transistor is off I.e., $V_B = V_E + 0.6 \text{ V}$ Once the transistor is on, $\Delta V_B = \Delta V_E$.
- 2). $I_C = \beta I_B$. And by charge conservation $I_E = I_B + I_C$ so $I_E \cong I_C$

3). $V_{CE} > 0.2 V$

With these simple rules we can analyze most transistor circuits. We'll add some nuance later.



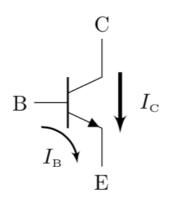


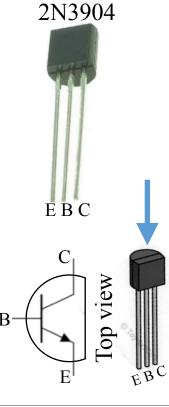
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Some terminology:

The power supply connected to the collector is called V_{CC} . The power supply connected to the emitter is called V_{EE} . 2N3904

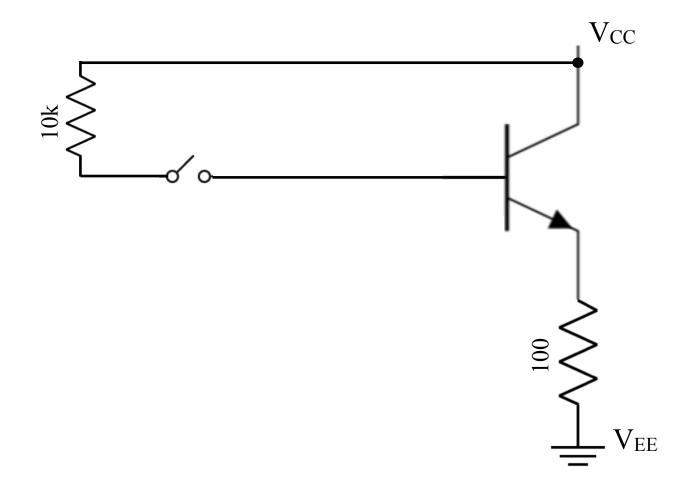
EBC

B

VleW

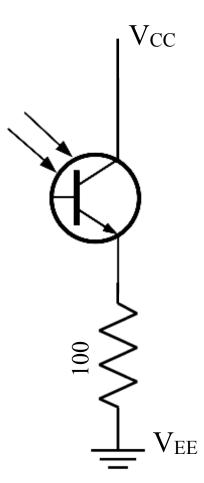
Simplest transistor circuit

A transistor allows us to switch a large current with a small current.

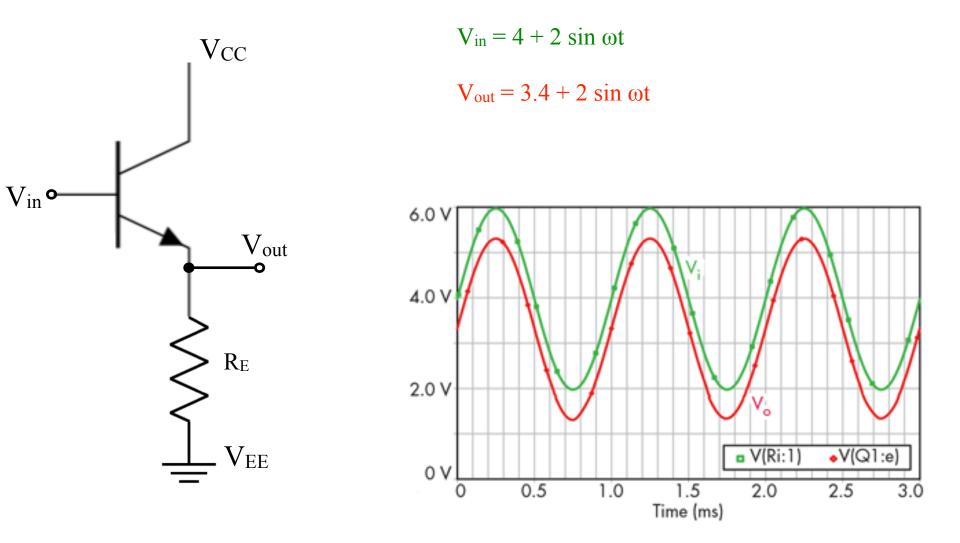


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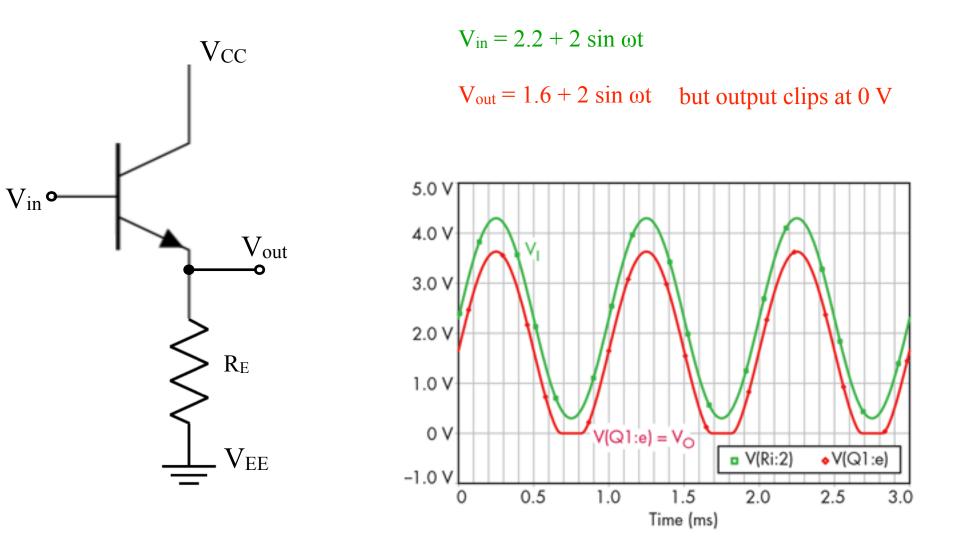
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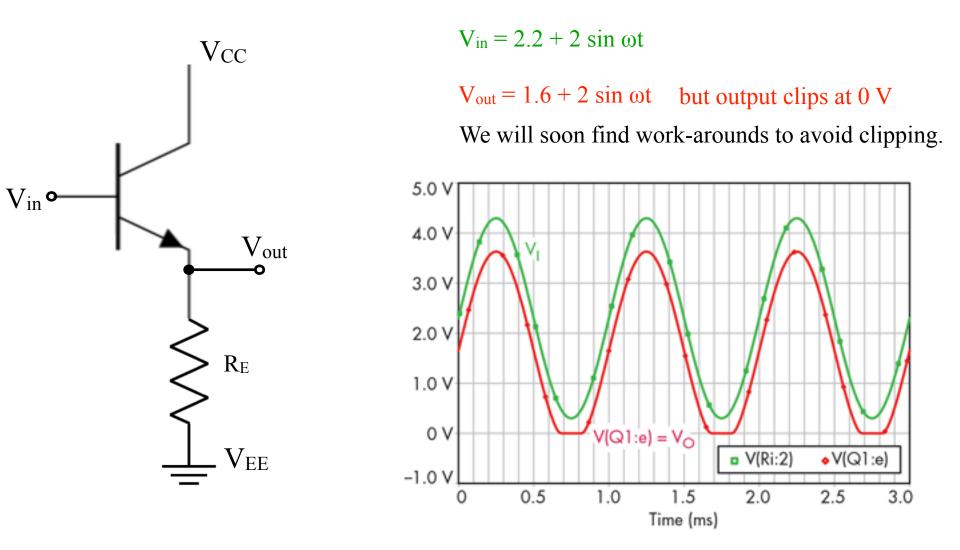
This transistor circuit has the output "follow" the input, with a 0.6 V drop.



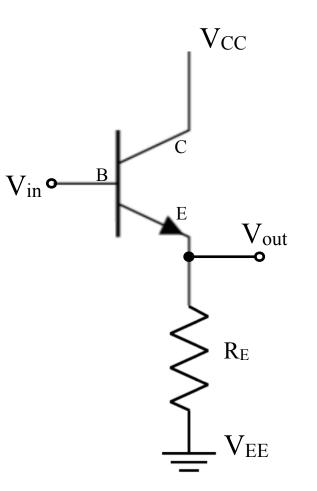
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The benefit here is <u>increased input impedance</u>. Recall that impedance is $R = \Delta V / \Delta I$



Without the transistor we need to flow $\Delta I = \Delta V / R_E$ to change V_{in} by ΔV

With the transistor, we can calculate R_{in} from

 $R_{in} = \Delta V_{in} / \Delta I_{in} = \Delta V_B / \Delta I_B$

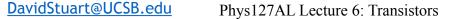
The base current is $1/\beta$ of the emitter current, since $I_E \approx I_C = \beta I_B$. So,

 $R_{in} = \Delta V_{in} / \Delta I_{in} = \Delta V_B / (\Delta I_E / \beta) = \beta \Delta V_B / \Delta I_E$

We also had from the transistor rules that $V_B = V_E + 0.6$, so $\Delta V_B = \Delta V_E$, so

 $R_{in} = \beta \Delta V_B / \Delta I_E = \beta \Delta V_E / \Delta I_E = \beta R_E$

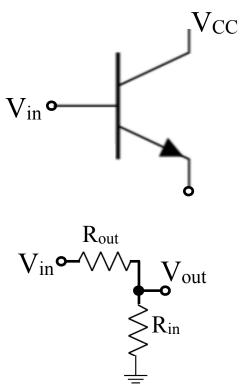
The input impedance is β times larger than R_E. The transistor amplifies the impedance by $\beta \approx 100$.



 \mathbf{R}_{E}

 V_E o

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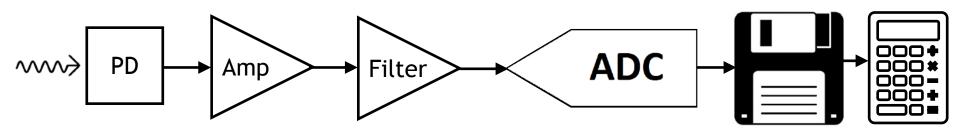


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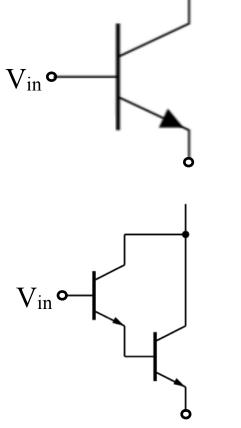
This is the way to make each stage have large input impedance; put a transistor at its input.

The emitter will follow the *variations* in the input. The DC shift of 0.6 V is not a problem because *the variation of* V_{in} *is the signal*.

The additional power needed is supplied by V_{CC} .



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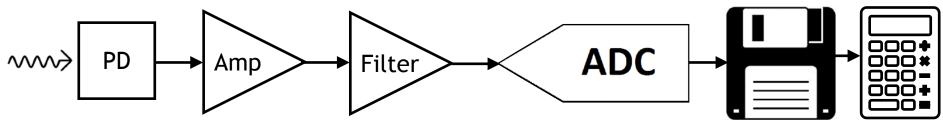
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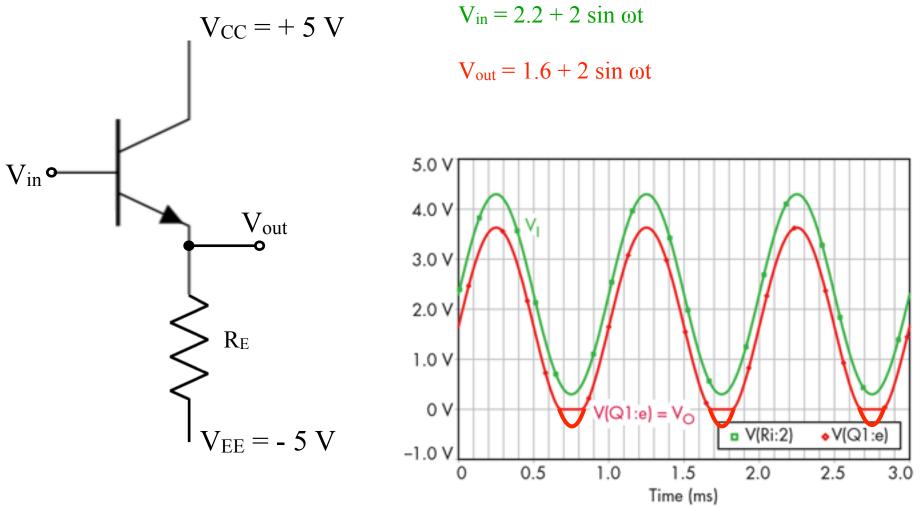
The emitter will follow the *variations* in the input. The DC shift of 0.6 V is not a problem because *the variation of* V_{in} *is the signal*.

The additional power needed is supplied by V_{CC}.

Can get a factor of β^2 with two followers. (Darlington configuration.) However, that costs two diode drops.



We can remove the clipping at 0 V by setting V_{EE} to a negative supply.

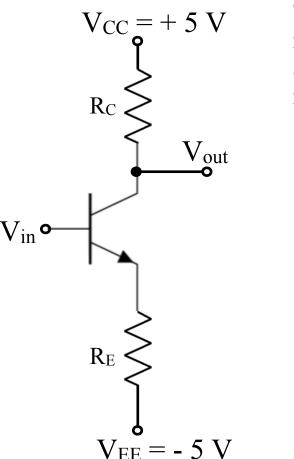


Output clips at V_{CC} and 0.6 V above V_{EE} .

We can use the current amplification of the transistor to get voltage amplification.

 $V_{CC} = +5 V$ R_C Vout Vin• RE $V_{EE} = -5 V$ The input and output are with respect to ground, but we don't really need to show ground here. The transistor only cares about relative voltage differences.

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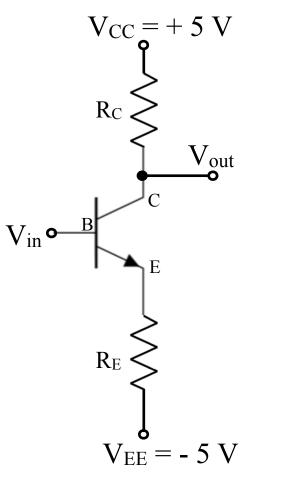
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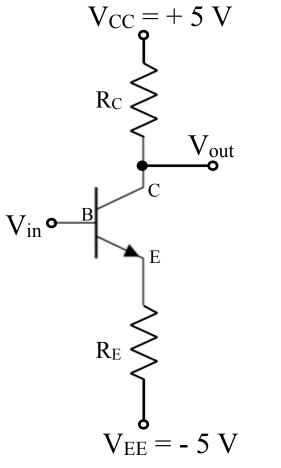
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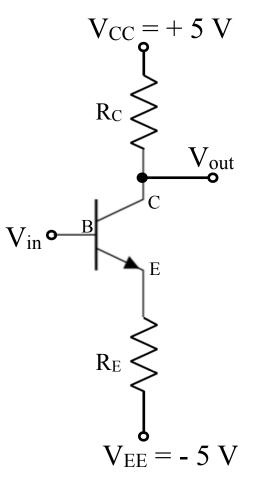
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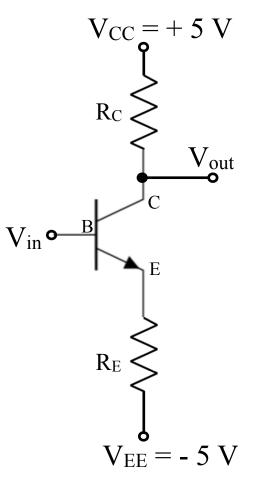
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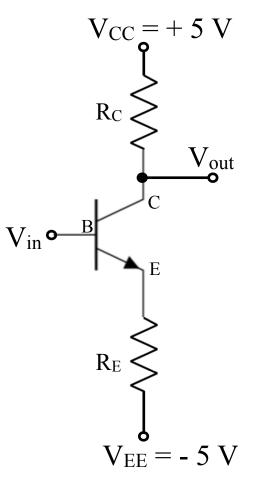
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 $\Delta V_{out} = -\Delta V_E(R_C/R_E) = -\Delta V_B(R_C/R_E) = -\Delta V_{in}(R_C/R_E)$

 $Gain = \Delta V_{out} / \Delta V_{in} = - R_C/R_E$

Negative gain OK for music. Choose amplification by choosing resistance values.

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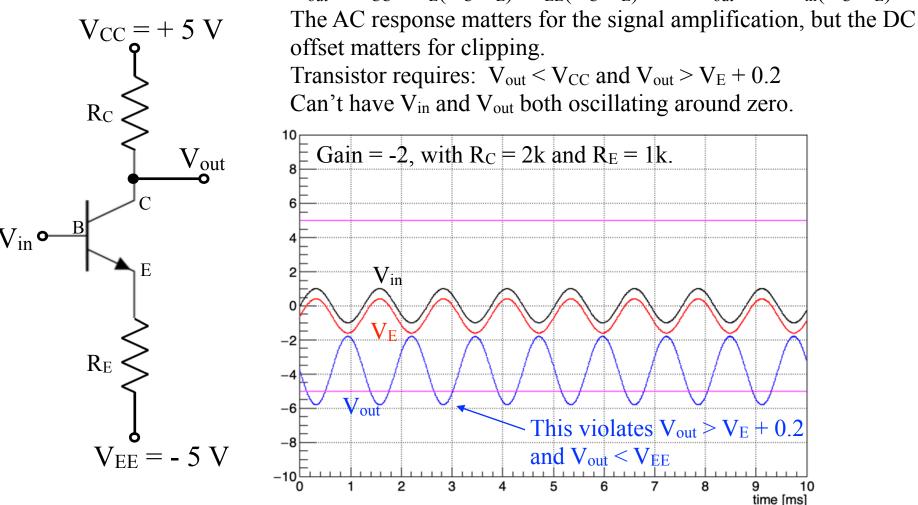
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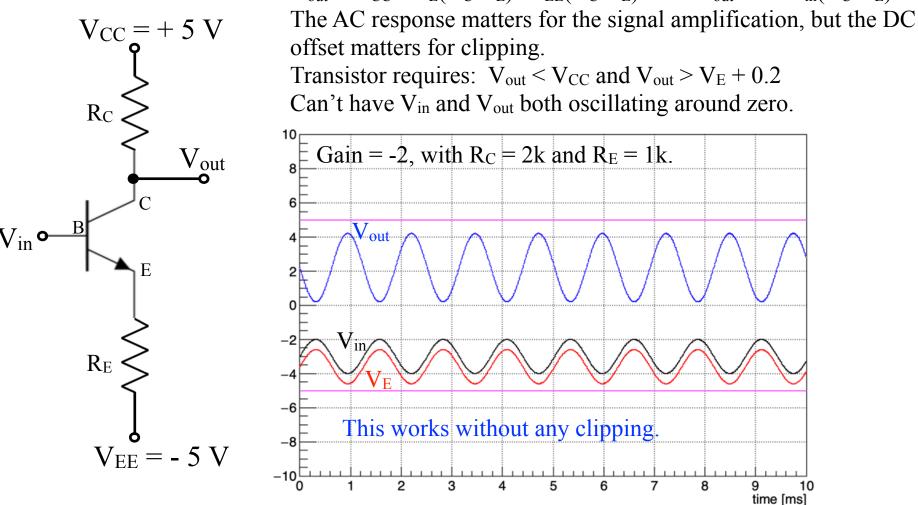
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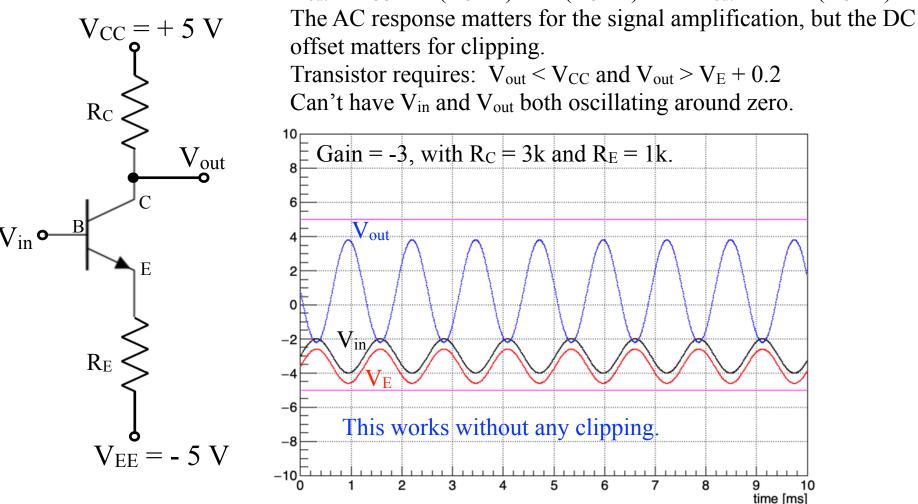
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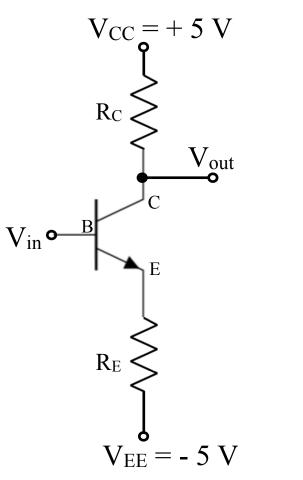
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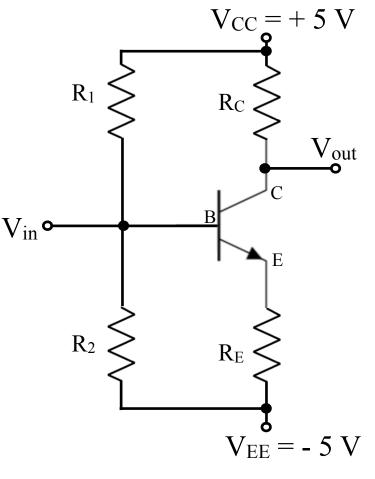
The AC response matters for the signal amplification, but the DC $V_{CC} = +5 V$ offset matters for clipping. Transistor requires: $V_{out} < V_{CC}$ and $V_{out} > V_E + 0.2$ Can't have V_{in} and V_{out} both oscillating around zero. R_C Gain = -5, with $R_C = 5k$ and $R_E = 1k$. $|V_{in}| = 2V$ Vout 8 6 Vout 2 0 RE -6**Clipping problems** -8 $V_{EE} = -5 V$ -10^L 2 5 3 6 7 8 9 10 time [ms]

We want an amplifier stage that doesn't need the previous stage to carefully adjust the offset voltage to avoid clipping. So build it in.



Apply an "input bias" that puts the emitter close to V_{EE} , within a ΔV that defines the max input swing.

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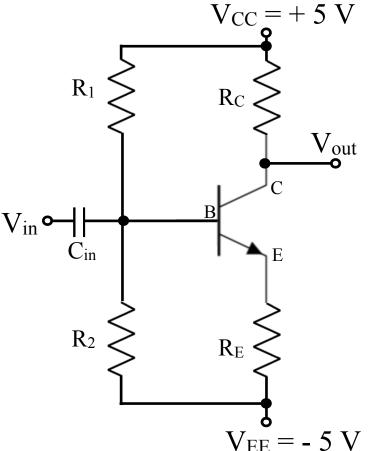


Suppose I want a max input swing of ±0.1 V
Set V_E to vary from -4.8 to -5.0, i.e.,
DC set point for V_E is -4.9 V.
DC set point for V_{in} is -4.3 V.
These are called the *quiescent* values,
meaning "when quiet, ie without signal".

Choose R_1 and R_2 to be a voltage divider setting V_{in} at -4.3 V.

 $V_{in} = V_{EE} + (V_{CC} - V_{EE})^* R_2 / (R_1 + R_2)$ -4.3 = -5 + 10*1k/(1k+R_2) R_1 = 13k and R_2 = 1k Or I could use R_1 = 130k and R_2 = 10k Which choice is better?

Apply an input bias that puts the emitter close to V_{EE} , within a ΔV that defines the max input swing.

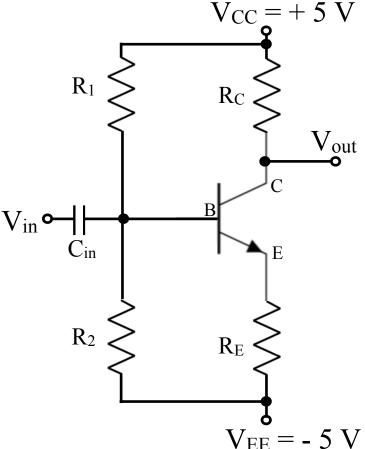


Suppose I want a max input swing of ± 0.1 V Set quiescent points: V_E=-4.9 V & V_{in}=-4.3 V. R₁ = 130k and R₂ = 10k

But now this stage yanks the output of the previous stage to a different voltage. Fix that by *decoupling* the input from this "DC bias voltage" with a "decoupling capacitor".

R_{in}C_{in} make a high-pass filter letting the signal through and blocking the DC offsets. What is R_{in}?

Apply an input bias that puts the emitter close to V_{EE} , within a ΔV that defines the max input swing.



Input impedance is all paths from input to a fixed voltage (V_{CC} , V_{EE} , or Gnd).

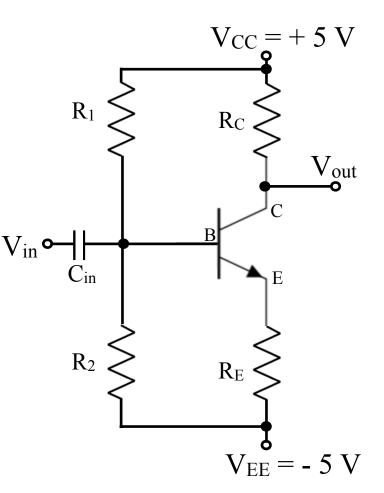
 $R_{in} = R_1 \parallel R_2 \parallel \beta R_E \ \cong \ 130k \parallel 10k \parallel \beta R_E \ \cong \ R_2.$

High-pass filter should have f_{3dB}<signal frequency range. For audio signals, that is 20 Hz, so

 $20 = 1/2\pi(10k)C$

 $C \cong 1/6*120*10k \cong 1/1k*10k = 0.1 \ \mu F$

Now we need to pick R_E and R_C



The ratio of R_E and R_C is set by the desired gain, and avoiding output clipping.

Choose gain = 10.

That means Vout swings by ± 1 V.

Then quiescent point for V_{out} to be at least 1 V away from V_{CC} and V_E .

But,

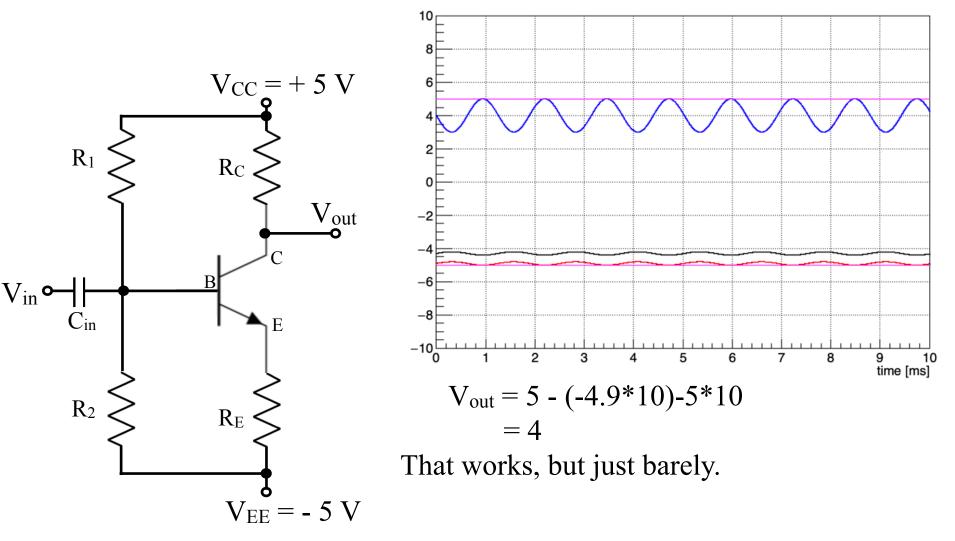
 $V_{out} = V_{CC} - V_E(R_C/R_E) + V_{EE}(R_C/R_E)$ only depends on the gain ratio.

 $V_{out} = 5 - (-4.9*10) - 5*10$

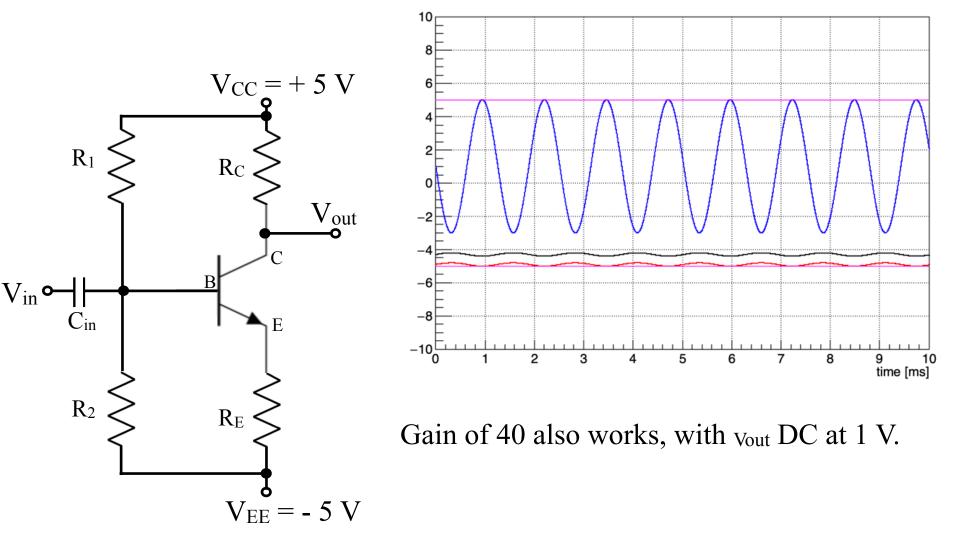
$$= 2$$

That works, but just barely.

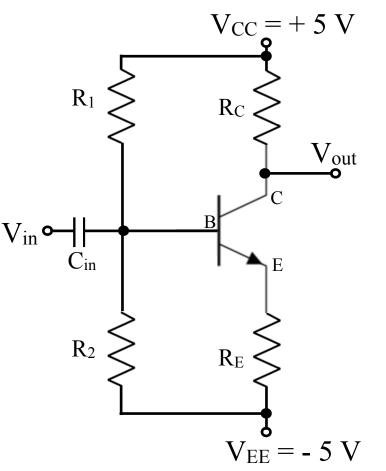
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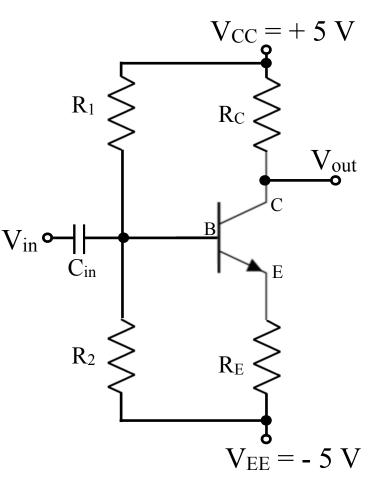


The challenge here is that R_E affects both the gain and the quiescent V_{out} . A small R_E gives big gain but large I_E which affects quiescent V_{out} .

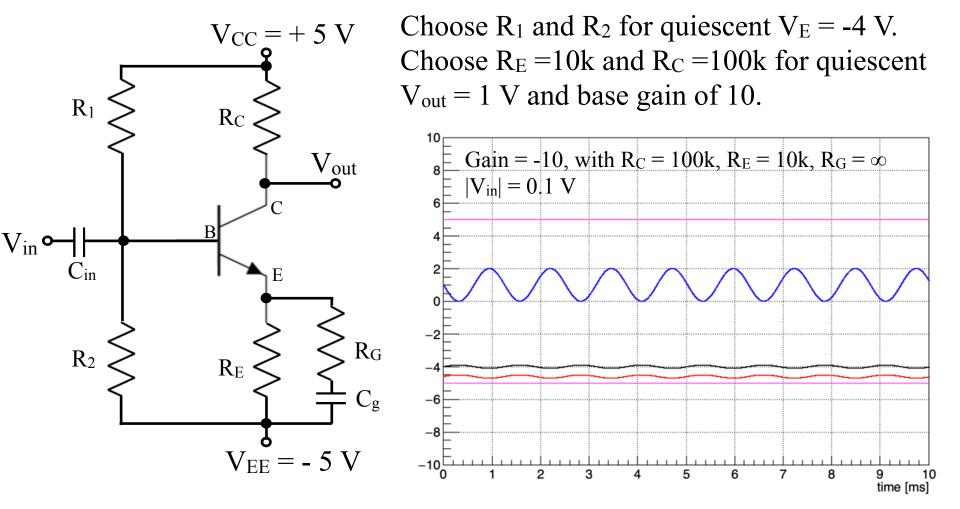


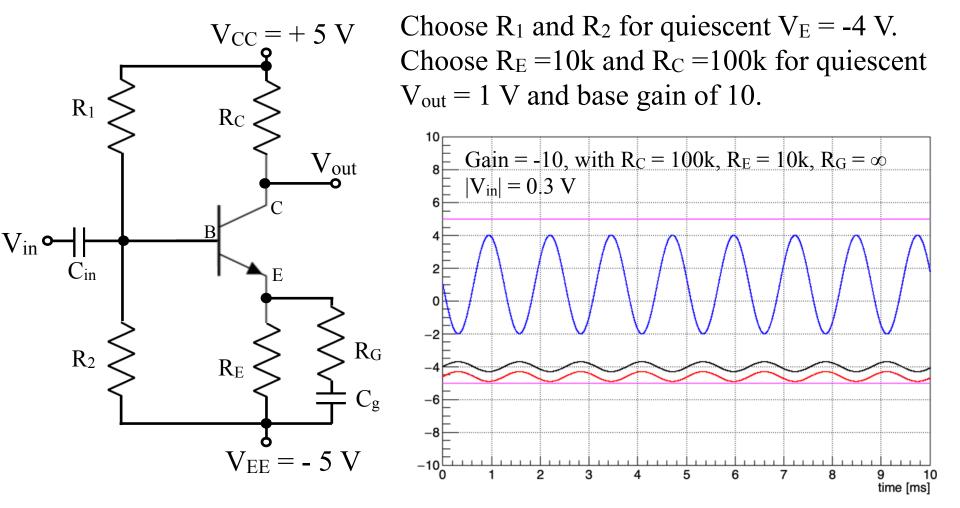
We want a large R_E for setting quiescent voltages and a small R_E for setting gain.

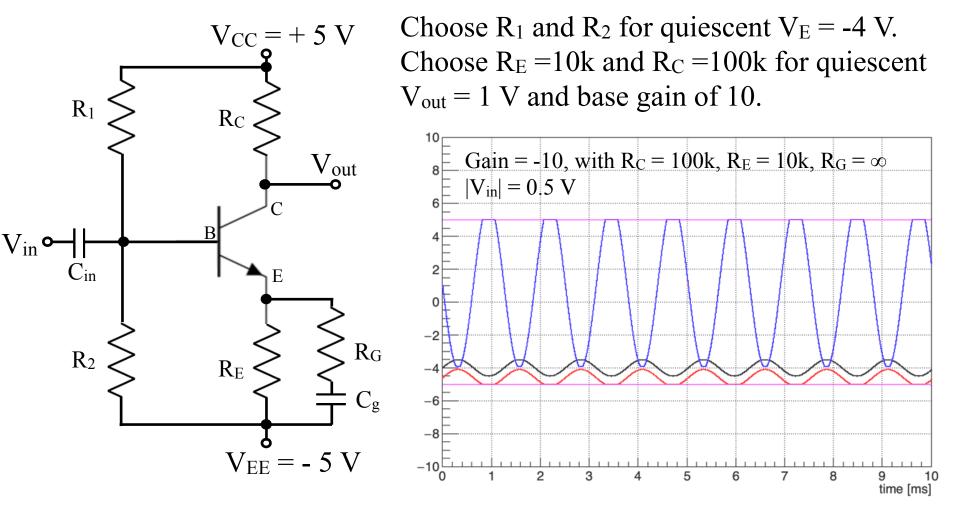
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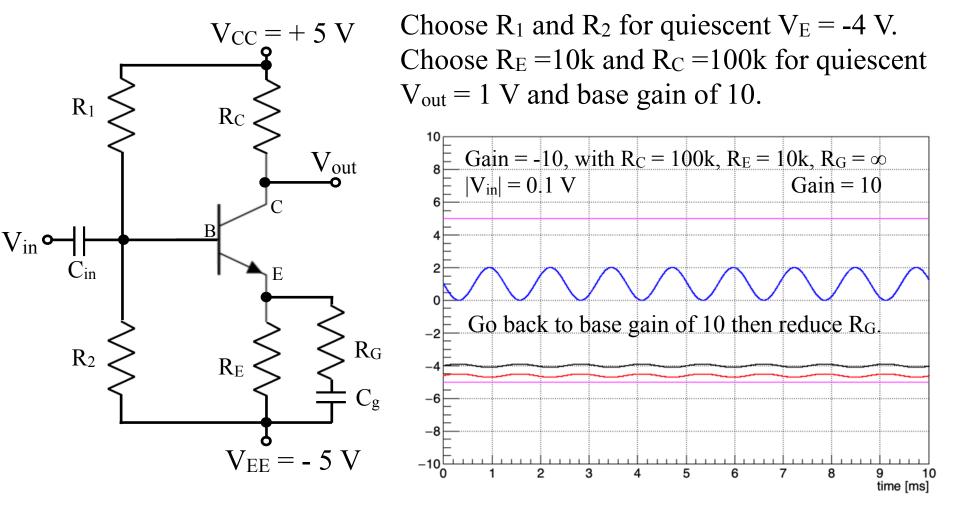


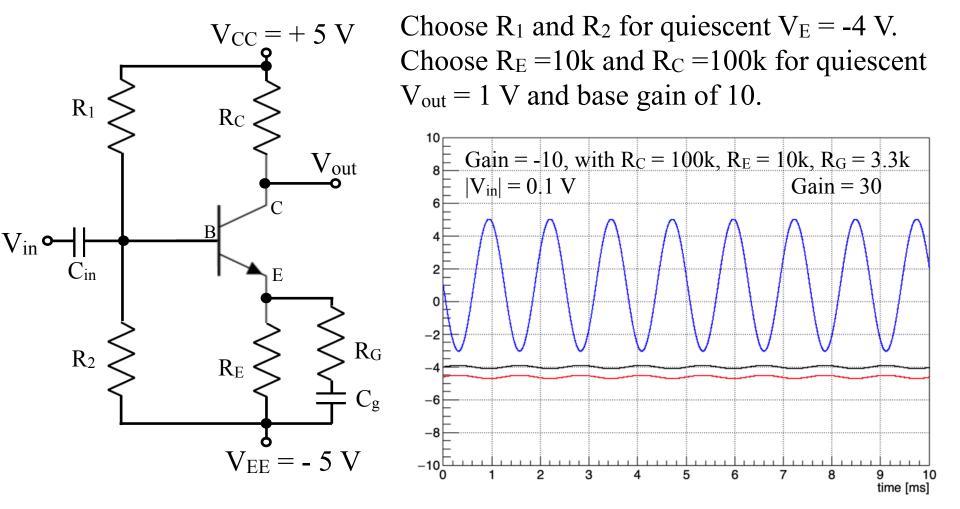
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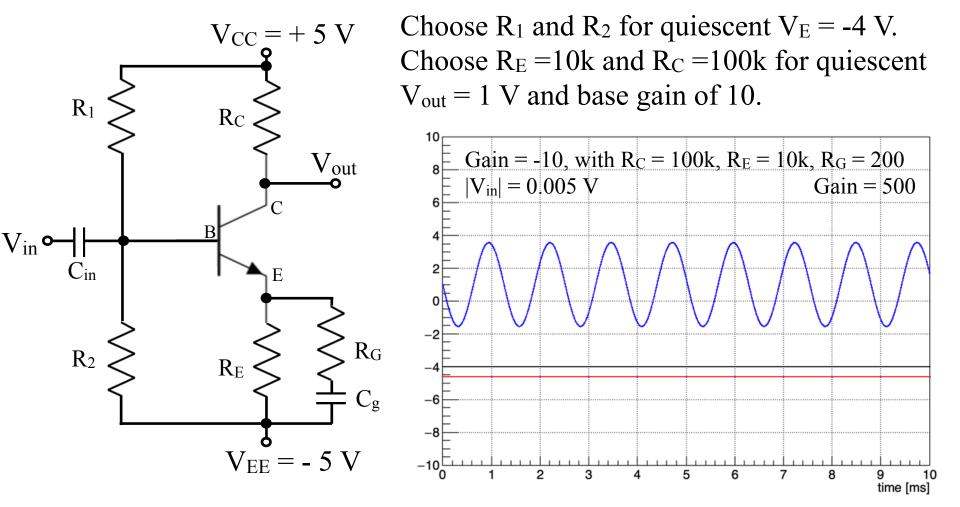




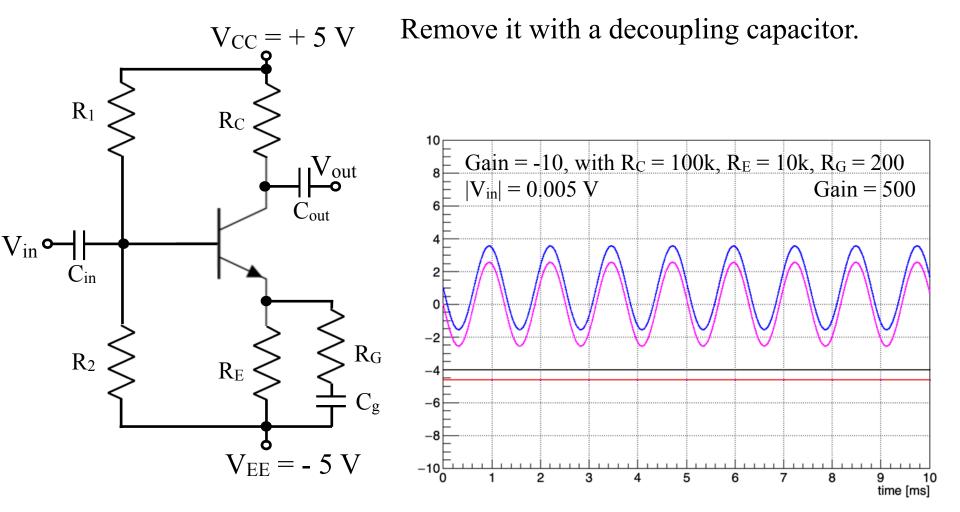




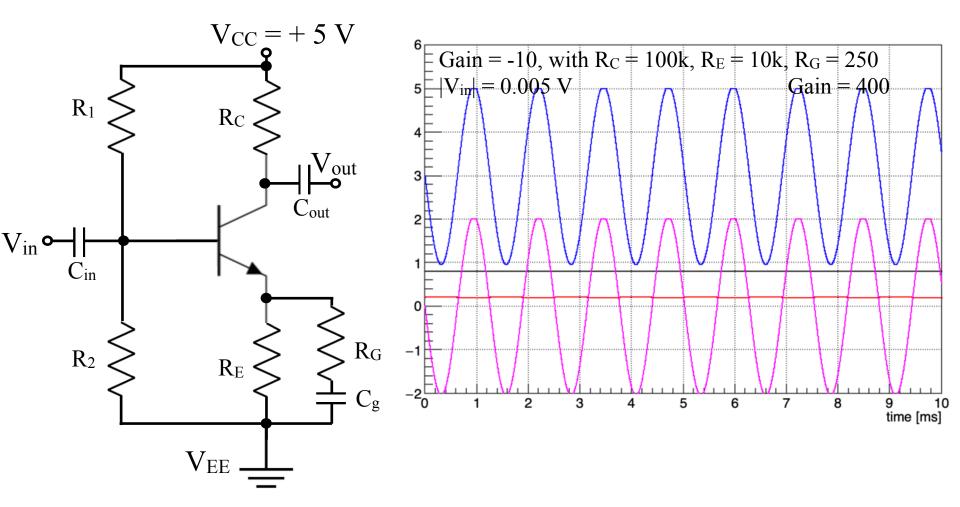




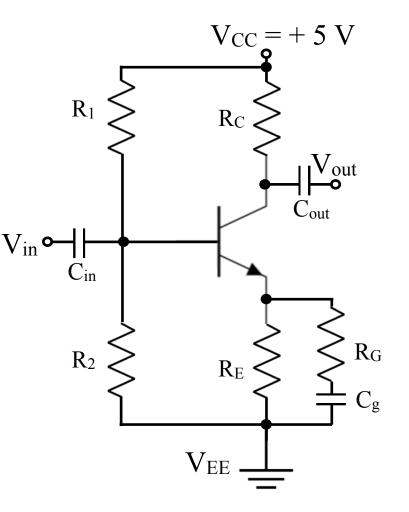
Finally, what can we do about the 1 V quiescent offset on V_{out} ?



This all works if V_{EE} is ground. We just have to choose quiescent points. In fact with V_{EE} =Gnd, we *must* have input biasing.



Some checks of understanding.



Without DC biasing, what would limit the signal?

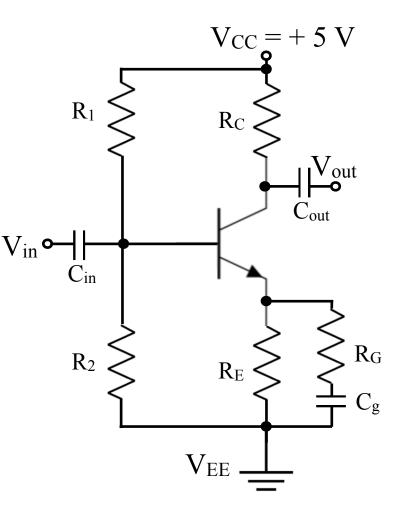
What is the output impedance of this circuit?

What would happen if you set $R_G = 0$?

With V_{EE} = Gnd, about where should you put the quiescent V_{out} ? Where is the quiescent V_{in} ? In general, how do you maximize the *dynamic range*?

Common-emitter amplifier operation

The transistor is changing the voltage dropped across it to satisfy the rules of operation.



Increase in V_{in} causes increase in V_E That causes an increase in I_E That causes a decrease in V_C The voltage across the transistor, V_{CE} , goes down to compensate.